

WMGSA HOUSE LEAGUE RULES

General Rules for All Divisions

Softball Canada's Official Guide and Rule Book will apply for all divisions, except as follows:

- 1. All players present for a game will be listed in the line-up and will bat in rotation. Free substitution of players in the field will be allowed. A player not present at the start of the game cannot be listed until she arrives. She will be listed at the end of the batting order when she does arrive.
- 2. No inning will start after 8:00 p.m. or 10 p.m. throughout the season. The game continues until the inning has been completed. The score at the end of the last complete inning will stand regardless of the number of innings played. During the Year End Tournament, no inning will start after 1 hour 30 minutes.
- 3. Any number of registered house league players from a younger division may be substituted to avoid a forfeit. Call up players must wear their regular team shirt or shirt of similar color of the team they are playing for. Call up players may not pitch except in the event where each of the regular pitchers have pitched their maximum innings per game (2 in Novice U15).
- 4. If a game is forfeited, every attempt should be made to play the game as an exhibition game by "borrowing" members from the opposing team or other mutually agreeable conditions. A forfeited game will be registered as a 7-0 loss.
- 5. No player may sit a second inning until every player has sat once. No player can sit for two consecutive innings (exception injury).
- 6. Teams may play with a minimum of seven (7) players.
- 7. Two out catcher rule is in effect. If catcher is on base with 2 out, last out is to run for the catcher.
- 8. During Round Robin play during the Year End Tournament a win is 2 points, tie is 1 point and loss is 0 points. Final standings will be based on the following: Points, Head to Head, Least Run Against/Defensive Innings Played, Runs Differential Ratio (run for/offensive innings divided by runs against/defensive innings played), Most Runs For Offensive Innings Played, Coin Toss.
- 9. During Semi Finals and Finals of the Year End Tournament, if tied after 1 hour 30 minutes, the following innings are International Tie Breaker (last out from previous inning starts as runner at 2nd base with no outs with both teams getting at least on opportunity to bat).
- 10. Year End Tournament Mercy Rule: A 10 run differential after 5 innings, 15 run differential after 3 innings



WMGSA HOUSE LEAGUE RULES

Ball & Distance Chart

| Ball | | | Base | |
|------------|----------|-------------------|---------|--|
| Division | Diameter | Pitching Distance | Path | |
| U13 Squirt | 11 inch | 38 feet | 55 feet | |
| U15 Novice | 12 inch | 40 feet | 60 feet | |
| U17 Bantam | 12 inch | 43 feet | 60 feet | |
| U21 Midget | 12 inch | 43 feet | 60 feet | |

ADDITIONAL RULES FOR NOVICE U15 (BASES 60', PITCHING 40')

- 1. Game time is 6:30 pm or occasionally -- 8:30 pm for the Novice U15 division; all coaches and players must be ready to play at this time. Any warm-up should occur prior to this time.
- 2. Each half-inning (prior to open innings) ends when there are three outs, or five runs have been scored.
- 3. A Novice U15 player will be limited to playing a maximum of 3 innings per game in any given position except pitcher (see Rule #4). This rule will be tracked by the coaches and scorekeepers and umpires will be advised as soon as an infraction is noticed. There is no penalty for the first infraction, but once noticed, the player is to be immediately relieved, and the coach warned not to repeat the infraction. After receiving a warning, if the infraction is repeated, the offending player will be removed from the game (i.e., will be removed from the lineup, but may remain with the team on the bench) and the offending coach will be ejected from the game (and must leave the park).
- 4. A player will be limited to pitching a maximum of 2 innings at U15 Novice (a single pitch in an inning will constitute an inning pitched).
- 5. All innings after the fifth inning are open. i.e., innings 1 through 5 are closed (maximum of five runs permitted) and innings 6 and 7 are open and there is no limit to the number of runs that can be scored.
- 6. Conferences Defense 5 per game, Offence 1 per inning (as per Softball Canada rules).
- 7. Courtesy runners may be allowed in the following situations: a coach identifies prior to the game player(s) that cannot run for themselves due to health/injury situations or a player is injured during the game, and continues to play, but cannot run for herself anymore.

- A courtesy runner (last available player in the batting order) will be allowed for those players at either a) home plate if the player cannot run at all or b) first base in all other cases.

- In the event the courtesy runner is from home plate, then the dropped 3rd strike is not in effect and for safety reasons a runner at 3rd <u>MAY NOT</u> advance home on a wild pitch or passed ball and <u>CANNOT</u> steal home during or after a pitch to the batter.



WMGSA HOUSE LEAGUE RULES

Rule Notes

- 1. Not sliding at home is not a reason for a player to be called out but players should be reminded that any close play they should be sliding for safety reasons. All players should be taught to slide and encouraged to slide at home anytime there is a potential play at the plate.
- 2. As per Softball Canada's rules, if a player is deemed to be deliberately trying to knock the ball out of the catcher's glove during a play at home plate, they may be called out (umpire discretion). This typically is called when a base runner makes first contact with the catcher by raising their forearms, elbows or leads with the shoulder.
- 3. As per Softball Canada rules, a catcher cannot position themselves on the baseline or plate while waiting to receive a throw. Once they have possession of the ball then they can block the base line and plate. The catcher should be standing just in front of home plate waiting to receive the ball.
- 4. Orange Safety Base As per Softball Canada rules, if the catcher picks up the ball on the foul side of the 1st base line (ie for a dropped 3rd strike), the 1st baseman can choose to use the orange base but must give the runner access to the white base. 1st baseman must make the decision on which base they will use early in order to give the runner enough time to make the adjustment.

WMGSA HOUSE LEAGUE POLICIES



Policies for ALL Divisions

- 1. All players must be registered with WMGSA prior to participating in any game or practice for insurance purposes.
- 2. All teams will participate in the year-end Final Days tournament. The format used for each division will be determined by the Recreation Conveners based on the number of teams.
- 3. All players on each team are to play as close to an equal amount of time in each game as is possible. Deficits are to be made up in the following game.
- 4. In case of rain causing field closures, the Convener will attempt to email the coaches or tweet the status by 5:30pm to cancel the game. If the decision is not made by 5:30 pm the coaches and umpire(s) will make the decision to play or to cancel the game by 6:30 pm at the field. If the game begins, the decision to stop is the umpire's responsibility. If a game is cancelled due to rain when at the field, please notify the HL Division Convener. If there is visible lightning, seek shelter. A game can only resume after 30 minutes since the last visible lightning strike.
- 5. Winning teams must report the score within 24 hours (office@wmgsa.ca).
- 6. The home scorekeeper will be the official scorer. Scorekeepers MUST check with each other between innings.
- 7. The umpire's decision shall be FINAL. NO protests will be considered.
- 8. The uniform provided by the WMGSA must be worn for each game as a courtesy to the sponsors who have provided the funds for the uniforms. Coaches, as well as players, are expected to wear their team shirts. No alterations to uniforms are allowed.
- 9. Running shoes or ball cleats are acceptable but <u>no</u> metal cleats allowed at any age division.
- 10. No exposed items, including jewelry, judged by the umpire to be distracting to opposing players may be worn or displayed. The umpire may require the item to be removed or covered.
- 11. All players must have their own batting helmet with a chin strap and face cage for insurance purposes (helmets cannot be shared due to health and safety reasons).
- 12. Catchers in the game must wear protective mask with throat protector, chest protector and shin pads. Any player or coach warming up a pitcher must wear a protective mask (catcher's mask, infield mask or helmet).
- 13. Pitchers in all divisions must wear a pitcher's mask. There is one provided to each team.
- 14. We will attempt to have umpires at every game but due to the limited number of umpires available there may be games in which no umpire will be available. In that case each team is to provide someone to be an umpire. At minimum the umpire behind the plate must wear a face mask.

WMGSA HOUSE LEAGUE POLICIES



- 15. Coaches are responsible for the actions of their players, parents, and spectators. A warning will first be issued to the coach and if the actions continue the coach will be ejected and offending parties will be asked to leave the playing area. This includes anyone who openly criticize umpires, players, or coaches.
- 16. Harassment and bulling of umpires will not be tolerated. Complaints about umpires should be detailed and directed in writing to the REC Convener and UIC.
- 17. Player & Coach Ejections:

Any PLAYER or Coach ejected from a game will receive:

- 1st time: an automatic one game suspension
- 2nd time: an automatic two game suspension. Must meet with the UIC, Convenor, and VP before returning.
- 3rd time: an automatic suspension for the rest of the season

Any coach who is ejected from a game must submit a report to the Vice President prior to the team's next playing date. The coach is suspended from participation until the report is received and a determination is made whether the ejection was of a nature to warrant referral to the Joint Rules and Discipline Committee. In addition, the umpire will be required to submit a written report of the incident to the UIC immediately following the game.

- 18. WMGSA Tobacco Free Environment:
 - All games, activities, tournaments, competitions, sponsored events, and other activities sanctioned by our organization will be tobacco-free. Tobacco-free means no smoking, snuffing, dipping, or chewing tobacco by players/participants, coaches/leaders, parents, spectators, board members and officials.
 - In addition, all City of Waterloo fields are smoke free environments by city bylaw, therefore no cigarettes, including e-cigarettes, within 20 meters of participants and spectators.

WMGSA HOUSE LEAGUE POLICIES



Standards of Conduct

Violations of the following Zero Tolerance policy and Standards of Conduct are to be reported immediately through an Incident Report to be submitted to the Vice President, House League, or other WMGSA Executive. Incident Reports are available through the WMGSA office. Incident Reports will be forwarded to the Disciplinary Committee for review.

Everyone is asked to reflect on the incident, the actions of the individuals involved and complete an Incident Report regarding the events and/or issues of concern. The Disciplinary Committee reserves the right to invoke the 24-hour rule to allow for a cooling off period before addressing the incident.

Zero Tolerance

WMGSA has a Zero Tolerance policy regarding:

- the use of drugs and alcohol at all sports fields and parks during all games, practices, and events.
- the use of social media to bully or harass a coach, player, parent, spectator, umpire, executive member, or any other participant in WMGSA or other organizations.

The above Zero Tolerance policy is in effect with or without a signed consent. Any participant who violates the above policy may be subject to disciplinary action by the associations Disciplinary Committee.



WMGSA HOUSE LEAGUE ROLES & RESPONSIBILITIES

Roles & Responsibilities

Coaches:

- check equipment & fields for hazardous conditions prior to each game; refer them to the umpire & conveners
- if home team, supply & place all bases and pitching rubber no later than 15 minutes prior to game
- if home team, sign umpire's forms
- if home team, supply a new or lightly used ball for the game (a new ball does not have to be used each game)
- if visiting team, supply a lightly used ball for the game
- have batting order & defensive line ups ready 10 minutes prior to game time (players full name and jersey #)
- practice fair play; rotate players accordingly; encourage players to try different positions & learn new skills
- will not use delay of game tactics
- shall refrain from heated discussions with umpires, opposing coaches, parents, or fans
- be positive & encouraging to all players, coaches, and umpires
- ensure a volunteer scorekeeper is aware of his/her roles
- HOME team will submit scores within 24 hours of the game to the convener.
- agree to the Fair Play Pledge
- be aware of the Zero Tolerance and Disciplinary Policy
- be aware of the Social Media Policy
- inform all players, parents, assistant coaches & fans of the zero-tolerance policy for abusive behavior & help enforce this policy

Players:

- provide their own helmets (due to health and liability reasons, sharing of helmets is not permitted)
- shall not alter their uniform by ripping, cutting, or writing on their jersey any time before the end of the final weekend tournament.
- at no time purposely interfere with opposing players, including yelling or screaming with the intent of distracting a player.
- support and encourage your teammates, respect coaches, umpires and opponents
- provide assistance to your coach when needed (scorekeeping, helping with equipment etc)
- provide sufficient notice if you are unable to attend a game or practice
- agree to the Fair Play Pledge
- be aware of the Zero Tolerance and Disciplinary Policy
- be aware of the Social Media Policy

Scorekeeper:

- shall verify score with umpires upon their requests
- shall notify coach of any problems in batting order
- keep track of defensive player innings played at positions and notify coaches of any violation
- ensure players full names and numbers are provided and on the line ups



WMGSA HOUSE LEAGUE ROLES & RESPONSIBILITIES

Umpire:

- the umpire shall call for ground rules and use his/her discretion at determining out of play, foul lines, etc.
- will verify scores in between innings
- the umpire's decision will be final; there are no appeals
- shall establish a ZERO TOLERANCE LEVEL for any abuse from coaches, players, parents, or fans
- shall warn and/or eject any individual(s) that do not honour the zero-tolerance policy
- shall file a report immediately regarding any conflict, situation or occurrence that took place during the game, no matter how minor; this report shall be made in writing and submitted to the conveners and umpire in chief
- will be responsible for having home team coach sign their umpire forms
- will ensure they mail in their forms for payment
- if an umpire is unavailable at game time, a parent or fan may umpire the game; no person shall umpire a game from behind home plate without a protective mask; a volunteer can take a position from behind the pitcher if desired

Parents/Spectators:

- are encouraged to stay & watch their children play ball; in the event of an injury a parent is the best person to provide care to their children. Keep in mind that you are your child's biggest fan; no matter their age your presence is very important to them!
- Agree to the Fair Play Pledge
- Be aware of the Zero Tolerance and Disciplinary Policy



WMGSA HOUSE LEAGUE CONTACT LIST

Rainouts, Cancellations, Scores, Umpire Forms

Game Cancellations Due to Weather Conditions:

- If all games are to be cancelled by the City of Waterloo or the WMGSA, the coaches will receive an email from the Conveners at the earliest possible time available. Coaches shall contact their players to let them know of the cancellation.
- If the weather does not look good check your email or WMGSA Twitter feed for updates. You can also check the City of Waterloo website to see the status of fields. Waterloo diamonds can be checked here: https://www.waterloo.ca/en/things-to-do/outdoor-field-conditions.aspx

Note: Rain may not affect all areas of the city. Only games/diamonds affected by weather will be cancelled.

- Teams who have not received notification of a cancelled game shall assume their game is on and show up at the diamond to play. The umpire(s) and coaches will determine if the conditions are safe for players to play. The main concern will be the safety of the players.
- Games cancelled due to weather or diamond conditions are recorded as a tie unless the game is made up at another time. You will be provided with a list of practice diamonds which may be used to reschedule games.
- If diamond conditions are deemed to be unplayable, please report to office@wmgsa.ca the same evening as we may be able to get credit for diamond rentals if they are not playable, but we need to report it within 24 hours.

Game Cancellations Due to a Lack of Players:

• Any time a game is to be canceled due to lack of players you must contact the opposing team ASAP and the Convener 3 hours prior to scheduled game start so the umpires can be cancelled. The team that has cancelled the game will report the score as a forfeit.

Reporting Scores:

• Game Scores are emailed to **office@wmgsa.ca** within 24 hours by the winning team. Include the following:

| Game Date | Home Team Score, Visitors Team Score |
|-----------|--------------------------------------|
| Division | Number of Completed Innings |

Umpire Authorization:

Upon completion of a game umpires will be asking the home team coach to sign and print their names on their game's logs. This game log is the umpire's pay card which needs to be submitted to WMGSA for them to receive payment.

WMGSA GLOSSARY OF TERMS



Glossary of Terms

The following is a list of the most common terminology and situations that occur as extracted from the rule book.

1. **Dropped Third Strike**: a batter can run when the catcher drops the 3rd strike if 1st base is not occupied and there is less than 2 out or when 1st base is occupied or not and there are 2 out.

2. **Out of Play**: a base runner or batter/runner is awarded 2 bases on any ball thrown out of play or a hit ball that travels out of play at the time of the throw or at the hit.

3. **Infield Fly**: is a fly ball, though not a line-drive as would normally be defined, that any in-fielder can catch with ordinary effort. The "infield fly rule" applies when there are less than 2 out and runners on 1st and 2nd or 1st, 2nd and 3rd. The umpire shall loudly announce upon a hit "Infield fly, batter is out if fair". Runners are not forced to advance once the infield fly has been declared but may do so at their own risk; if the ball is dropped the batter is still out.

4. Wild Pitch: any ball that goes out of play as a result of a wild pitch - runners are awarded one base. If ball four the batter will be awarded 1st base only.

5. **Pitch Delivery**: prior to the pitch, the pitcher must pause with both feet in contact with (not at the sides) of the rubber, facing the batter, hips square to the plate and hands apart. Once a pitcher begins the pitching motion she must deliver the ball. Failure to do so is an illegal pitch and will result in a called ball; runner(s) will be awarded one base. If the ball slips from the pitcher's hand during her wind up or her back swing a ball is awarded to the batter; the ball remains in play and any runner(s) may advance at their own risk.

6. **Catcher Obstruction**: is when a catcher obstructs or prevents the batter from hitting a pitched ball. One such example is extending the catcher's mitt in anticipation of catching the pitch and the batter makes contact with the glove during the swing. If the batter hits the ball and reaches 1st base safely and other runner(s) have advanced at least one base without being put out then the catcher obstruction is canceled. Otherwise, obstruction is enforced by awarding the

batter first base and advancing the runner(s) one base.

7. **Obstruction**: is the act of impeding the progress of a runner or a batter/runner or blocking access to a base or the plate by any defensive player who does not have possession of the ball or is not about to receive a thrown or batted ball. Effect: The runner will be called safe and awarded the base or bases she would have reached in the umpire's judgement.

8. Interference: a player will be called out who makes contact or interferes with a defensive player who is:

- a) making a play on a ball whether hit or thrown
- b) has the ball and is waiting to make a tag

9. Stealing: a player may steal any base when the ball leaves the pitchers hand on delivery.



WMGSA HOUSE LEAGUE DIAMOND LOCATIONS

Diamond Locations

| Hillside Lower | Sandowne Public School | Lincoln Heights Public School |
|----------------|------------------------|-------------------------------|
| 352 Marsland | 265 Sandowne Drive | 270 Quickfall Drive |
| Waterloo | Waterloo | Waterloo |
| | | |